

## ENhANCE – Teacher Training

### M5 - Design of an exemplar collaborative activity for your teaching

<b>Your name and surname</b>	Tzannis Polykandriotis
<b>Your teaching</b>	Facing Violent and Aggressive People in Community Health Care Facilities – Reduction Techniques and Interventions
<b>Title of the activity</b>	Assessment and de-escalation of aggressive and violent behavior
<b>Learning Outcomes</b>	LO17a / LO17b - Health Promotion & Education: T3c- Facing Violent and Aggressive People in Community Health Care Facilities – Reduction Techniques and Interventions
<b>Evaluation criteria and methods</b>	<p>The assessment will take place by providing a short questionnaire to students, in which they will answer matters about how to identify – estimate – control – avoid – face aggressive and violent behaviours. Furthermore it will take place a discussion – debate about the total assessment of aggressive and violent behaviours. At the end the students voluntarily will have to be part of a simulation process, in which 3 of them are going to act as Community health worker, as patient and as patient's escorts, in order to identify possible negative signs or factors, which they will probably cause aggressive and violent behaviours, and find the proper ways to de-escalate by using de - escalating techniques and interventions. Through discussion – debate between all participants, about the simulation mode, the students will be evaluated for the new knowledge about assessment and de-escalation of aggressive and violent behavior in Community Health Care Facilities. For the end, all students will have to deliver a single document in a essay or presentation form that covers all the special needs and supporting matters that arising in the working enviroment in Community Health Care Facilities, dealing with aggressive behaviours, as part of solution to the matter of violence.</p> <ul style="list-style-type: none"> <li>✓ <b>Written exam/assignments [WE]<sup>1</sup></b></li> <li>✓ <b>Oral exam [OE]<sup>2</sup></b></li> <li>□ Assessment of WBL [A-WBL]<sup>3</sup></li> <li>✓ <b>Simulation/skill demonstration [SSK]<sup>4</sup></b></li> <li>□ Assessment based on other data [OTH]<sup>5</sup></li> </ul>
<b>Context</b>	A Lifelong Learning Program that will lead to a certificate of specialization. Scope promoting community health
<b>Population</b>	Community RNs, who work in the public or in private primary health system, and unemployed RNs who would like to work in primary health system

<sup>1</sup>Written exam/assignments [WE] = written tests or essays

<sup>2</sup>Oral exam [OE]= discussion or dissertation in spoken form

<sup>3</sup>Assessment of WBL [A-WBL]= the assessment can be done by the teacher, by the tutor of the WBL or by the student himself (self-assessment)

<sup>4</sup>Simulation/skill demonstration [SSK]= demonstration of a specific skill in a situated context

<sup>5</sup>Assessment based on other data [OTH]= assessment based on the participation to the online activities on the OOT



<b>Contents</b>	<p>1. Hazard factors related to violence (by age, by sex, by work experience, by social, by unsafe working environment, by social culture, by false health administration)</p> <p>2. Violent-related disorders (organics, psychiatric, drugs, alcohol)</p> <p>3. Types of working violence (physical violence, psychological violence, abuse, threats, assault, mobbing, bullying, harassment, sexual harassment, racial harassment)</p> <p>4. Initiatives to Prevent and Manage violence and aggressive behaviors - Programs against violence in Community Health Care Facilities.</p> <p>5. De – escalation Techniques and Interventions (assessment and treatment at violence of the aggressive behaviors, addressing the aggressively aggressive and violent people)</p>
<b>Collaborative technique</b>	<p><i>&lt;specify the collaborative technique you have chosen&gt;</i></p> <ul style="list-style-type: none"> <li><input checked="" type="checkbox"/> Peer Review</li> <li><input type="checkbox"/> Jigsaw</li> <li><input type="checkbox"/> Debate</li> <li><input checked="" type="checkbox"/> Role Play</li> <li><input type="checkbox"/> Pyramid</li> <li><input type="checkbox"/> other _____ (pls. specify)</li> </ul>
<b>Phase 1</b>	<p><b>Task</b></p> <p>At the beginning, the students working in small groups, will have to prepare a small presentation about the assessment of aggressive and violent behaviours (definitions, hazard factors, violent-related disorders, types of working violence, initiatives to prevent and manage violence and aggressive behaviors), in order to give their point of view about aggressive and violent behaviours, and also to give solution in an aggressive behaviour – de escalating technique - case study (describe what they would do, in order to de escalate for example a violent behaviour). Phase 1 will give them the opportunity to express their point of view about the subject.</p> <p><i>&lt;use the questions below as a stimulus to provide other details about the Task&gt;</i></p> <ul style="list-style-type: none"> <li>• What kind of task are you planning to propose to your students? Choose among: <ul style="list-style-type: none"> <li><input type="checkbox"/> studying</li> <li><input type="checkbox"/> writing a document</li> <li><input checked="" type="checkbox"/> preparing a presentation</li> <li><input checked="" type="checkbox"/> proposing a solution to a problem</li> <li><input type="checkbox"/> finding materials</li> <li><input checked="" type="checkbox"/> debating</li> <li><input type="checkbox"/> other _____ (pls. specify)</li> </ul> </li> </ul>



		<ul style="list-style-type: none"> <li>• What kind of artefact are you planning to require as a result of this phase of the task? Choose among: <ul style="list-style-type: none"> <li><input type="checkbox"/> a written document</li> <li><input checked="" type="checkbox"/> a presentation</li> <li><input type="checkbox"/> a set of materials</li> <li><input type="checkbox"/> other _____ (pls. specify)</li> </ul> </li> <li>• What materials are you planning to provide for this phase of the Task (if any)? Choose among: <ul style="list-style-type: none"> <li><input checked="" type="checkbox"/> slides</li> <li><input checked="" type="checkbox"/> lecture notes</li> <li><input checked="" type="checkbox"/> text of a case study</li> <li><input type="checkbox"/> papers or books</li> <li><input type="checkbox"/> other _____ (pls. specify)</li> </ul> </li> <li>• Are you planning to prepare these materials by yourself or to reuse something you retrieved from outside? Both</li> <li>• Are your materials Open? Yes</li> <li>• What CC licence do they have? <ul style="list-style-type: none"> <li><input checked="" type="checkbox"/> CC BY</li> <li><input type="checkbox"/> CC BY-SA</li> <li><input type="checkbox"/> CC BY-ND</li> <li><input type="checkbox"/> CC BY-NC</li> <li><input type="checkbox"/> CC BY-NC-SA</li> <li><input type="checkbox"/> CC BY-NC-ND</li> </ul> </li> </ul>
	<b>Time</b>	1 week
	<b>Team</b>	Choose among (one option only): <input type="checkbox"/> Individual student <input type="checkbox"/> Dyads <input checked="" type="checkbox"/> Small groups <input type="checkbox"/> Large groups <input type="checkbox"/> Plenary <input type="checkbox"/> Other (specify) _____
	<b>Technology</b>	Choose the OOT functionality: <input type="checkbox"/> webinar <sup>i</sup> <input type="checkbox"/> database <sup>ii</sup> <input type="checkbox"/> assignment <sup>iii</sup> <input type="checkbox"/> quiz <sup>iv</sup> <input type="checkbox"/> learning journal <sup>v</sup> <input checked="" type="checkbox"/> forum <sup>vi</sup> <input type="checkbox"/> OOT Community <sup>vii</sup> <input type="checkbox"/> Other (specify) _____  Please describe how you would like to use the selected functionality:
<b>Phase 2</b>	<b>Task</b>	<describe the Task you envisage for Phase II>



All groups will present their artefacts to others, in order to take and give feedback. Continuing phase 2, it will take place a lecture about the assessment of aggressive - violent behaviours and de-escalating techniques in order to resume and to give positive feedback to students.

In phase 2 also, a group of the 3 students (voluntarily) will participate in a demonstration case study, in which they will be free to handle and give solution in an aggressive - violent behaviour - using de-escalating techniques, from their own point of view, by role playing. For example in groups of three students, one of them will act as Community Health Professional, one will act as an aggressive patient and the last one as patient's escort.

*<use the questions below as a stimulus to provide other details about the Task>*

- *What kind of task are you planning to propose to your students? Choose among:*
  - ☐ studying
  - ☐ writing a document
  - ☒ preparing a presentation
  - ☒ proposing a solution to a problem
  - ☐ finding materials
  - ☒ debating
  - ☐ other \_\_\_\_\_ (pls. specify)
- *What kind of artefact are you planning to require as a result of this phase of the task? Choose among:*
  - ☐ a written document
  - ☒ a presentation
  - ☐ a set of materials
  - ☒ Role playing act
- *What materials are you planning to provide for this phase of the Task (if any)? Choose among:*
  - ☐ slides
  - ☒ lecture notes
  - ☐ text of a case study
  - ☐ papers or books
  - ☐ other \_\_\_\_\_ (pls. specify)
- *Are you planning to prepare these materials by yourself or to reuse something you retrieved from outside?*  
Both
- *Are your materials Open?*  
Yes
- *What CC licence do they have?*
  - ☒ CC BY
  - ☐ CC BY-SA
  - ☐ CC BY-ND



		<input type="checkbox"/> CC BY-NC <input type="checkbox"/> CC BY-NC-SA <input type="checkbox"/> CC BY-NC-ND
	<b>Time</b>	Identify a duration for the task (hours, days, week(s)).  1 week
	<b>Team</b>	Choose among (one option only): <input type="checkbox"/> Individual student <input type="checkbox"/> Dyads ✓ Small groups <input type="checkbox"/> Large groups <input type="checkbox"/> Plenary <input type="checkbox"/> Other (specify) _____
	<b>Technology</b>	Choose the OOT functionality: <input type="checkbox"/> webinar <input type="checkbox"/> database <input type="checkbox"/> assignment <input type="checkbox"/> quiz <input type="checkbox"/> learning journal ✓ <input type="checkbox"/> forum <input type="checkbox"/> OOT Community <input type="checkbox"/> Other (specify) _____  Please describe how you would like to use the selected functionality:
<b>Phase n.</b>	<b>Task</b>	<p>All groups will present their revised originals artefacts which are based on the feedback. All students will be in position to share their special knowledge and skills they were taught during the program. Furthermore, the 3 volunteers students will present their revised role playing part, which will be also based on the feedback. At the end all students will have to deliver a single document in a essay or presentation form that covers all the special needs and supporting matters that arising in the working enviroment in Community Health Care Facilities, dealing with aggressive behaviours, as part of solution to the matter of violence.</p> <p>&lt;use the questions below as a stimulus to provide other details about the Task&gt;</p> <ul style="list-style-type: none"> <li>What kind of task are you planning to propose to your students? Choose among:           <ul style="list-style-type: none"> <li><input type="checkbox"/> studying</li> <li>✓ writing a document</li> <li>✓ preparing a presentation</li> <li>✓ proposing a solution to a problem</li> <li><input type="checkbox"/> finding materials</li> <li><input type="checkbox"/> debating</li> </ul> </li> </ul>



		<p><input type="checkbox"/> other _____ (pls. specify)</p> <ul style="list-style-type: none"> <li>• What kind of artefact are you planning to require as a result of this phase of the task? Choose among: <ul style="list-style-type: none"> <li>✓ a written document</li> <li>✓ a presentation</li> <li><input type="checkbox"/> a set of materials</li> <li><input type="checkbox"/> other _____ (pls. specify)</li> </ul> </li> <li>• What materials are you planning to provide for this phase of the Task (if any)? Choose among: <ul style="list-style-type: none"> <li>✓ slides</li> <li>✓ lecture notes</li> <li><input type="checkbox"/> text of a case study</li> <li><input type="checkbox"/> papers or books</li> <li><input type="checkbox"/> other _____ (pls. specify)</li> </ul> </li> <li>• Are you planning to prepare these materials by yourself or to reuse something you retrieved from outside? <p>Both</p> <ul style="list-style-type: none"> <li>• Are your materials Open?</li> </ul> <p>Yes</p> <ul style="list-style-type: none"> <li>• What CC licence do they have? <ul style="list-style-type: none"> <li>✓ CC BY</li> <li><input type="checkbox"/> CC BY-SA</li> <li><input type="checkbox"/> CC BY-ND</li> <li><input type="checkbox"/> CC BY-NC</li> <li><input type="checkbox"/> CC BY-NC-SA</li> <li><input type="checkbox"/> CC BY-NC-ND</li> </ul> </li> </ul> </li> </ul>
	<b>Time</b>	<p>Identify a duration for the task (hours, days, week(s).</p> <p>1 week</p>
	<b>Team</b>	<p>Choose among (one option only):</p> <p><input type="checkbox"/> <input type="checkbox"/> Individual student</p> <p><input type="checkbox"/> Dyads</p> <p><input type="checkbox"/> Small groups</p> <p><input type="checkbox"/> Large groups</p> <p><input type="checkbox"/> Plenary</p> <p><input type="checkbox"/> Other (specify) _____</p>
	<b>Technology</b>	<p>Choose the OOT functionality:</p> <p><input type="checkbox"/> webinar</p> <p><input type="checkbox"/> database</p> <p>✓ <input type="checkbox"/> assignment</p> <p><input type="checkbox"/> quiz</p> <p><input type="checkbox"/> learning journal</p> <p>✓ <input type="checkbox"/> forum</p> <p><input type="checkbox"/> OOT Community</p> <p><input type="checkbox"/> Other (specify) _____</p> <p>Please describe how you would like to use the selected functionality:</p>



<p><b>Self-regulated learning</b></p>	<p><i>&lt;describe how you are planning to support self-regulated learning and identify the related OOT functionalities you are going to use. You can use the following questions as a stimulus to provide more details:&gt;</i></p> <ul style="list-style-type: none"> <li>• <i>How are you planning to activate your students' consume behaviours?</i></li> <li>• <i>How are you planning to activate your students' create behaviours?</i></li> <li>• <i>How are you planning to activate your students' contribute behaviours?</i></li> <li>• <i>How are you planning to activate your students' connect behaviours?</i></li> <li>• <i>Are you planning to activate your students' prior knowledge?</i></li> <li>• <i>Are you planning to have them familiarize with the learning environment?</i></li> <li>• <i>Are you planning to offer your students the opportunity to make choices in their learning paths?</i></li> <li>• <i>Will there be ways for them to control their learning process?</i></li> <li>• <i>Will there be ways for them to monitor time and performance?</i></li> <li>• <i>Will there be ways for them to reflect on their learning process?</i></li> <li>• <i>Will there be ways for them to look for help?</i></li> <li>• <i>Will there be self-assessment opportunities?</i></li> </ul> <p>In order to activate prior knowledge I will ask the students about what they already know and experience, about the topic in a plenary session, while I launch the collaborative activity.</p> <p>In addition, as for:</p> <ul style="list-style-type: none"> <li>- Consume: Students will be provided with material to read</li> <li>- Connect: Students will be connected by using the Forum</li> <li>- Create: Students will produce presentations, documents, essays</li> <li>-Contribute: Student will share each other their final document or essay</li> </ul>
<p><b>Gamification</b></p>	<p><i>&lt;describe what game elements you are going to embed in your activity to foster students' engagement. You can use the following questions as a stimulus to provide more details:&gt;</i></p> <ul style="list-style-type: none"> <li>• <i>Are you going to use Nurse Sally's bag? How?</i></li> <li>• <i>Are you going to use any game mechanics in your activity (for example levels, badges, point systems, time constraints)?</i></li> <li>• <i>Are you going to use any game feature (such as for example competition, collaboration, exploration and storytelling)?</i></li> </ul> <p>I will use the 'Level up!' plug in order to manage points and the leaderboard. Each presentation of the groups will be evaluated and a score will be given. The points earned will raise the level. The ranking will appear on the platform.</p>

<sup>i</sup><https://docs.bigbluebutton.org/> [official documentation for the Webinar plugin]

<sup>ii</sup>[https://docs.moodle.org/37/en/Database\\_activity](https://docs.moodle.org/37/en/Database_activity) [official Moodle doc for the Database module]

<sup>iii</sup>[https://docs.moodle.org/37/en/Assignment\\_quick\\_guide](https://docs.moodle.org/37/en/Assignment_quick_guide) [official Moodle doc for the Assignment module]

<sup>iv</sup>[https://docs.moodle.org/37/en/Quiz\\_quick\\_guide](https://docs.moodle.org/37/en/Quiz_quick_guide) [official Moodle doc for the Quiz module]

<sup>v</sup>[https://docs.moodle.org/37/en/Journal\\_module](https://docs.moodle.org/37/en/Journal_module) [official Moodle doc for the Journal module]

<sup>vi</sup>[https://docs.moodle.org/37/en/Forum\\_activity](https://docs.moodle.org/37/en/Forum_activity) [official Moodle doc for the Forum module]

<sup>vii</sup><https://oot.enhance-fcn.eu/communy/> [OOT Community homepage]

## CHECKLIST

Before submitting your design to M5, please take a look at the following checklist to be sure you have covered all the requirements.

	✓
The activity you have designed is clearly framed in your ENhANCE national curriculum and is associated to one or more Learning Outcomes	✓
You have adequately described your context and target population	✓
You have clearly specified the assessment criteria and methods for your activity	✓
You have chosen one collaborative technique for the activity	✓
The activity you have designed is envisaged to be delivered online	✓
In the collaborative activity you have duly taken into account the 4 main components, i.e. Task, Team, Time, Technology	✓
In the collaborative activity you foster the practice of all the 4 behaviours, i.e. Consume, Create, Connect, Contribute	✓
In the collaborative activity you propose game mechanics to foster students' engagement	✓
You have defined teaching/learning materials associated to the activity (slides, lecture notes, videos, quiz, ...) and checked they are OPEN	✓
You have defined the CC licences for the teaching/earning materials you are going to use	✓
In your design you have specified what OOT functionalities you are going to use	✓
In your activity you foster non-formal/informal learning	✓
You envisage the recognition of your students' (prior) non-formal/informal learning for	✓